

NAME

DFT2 – Return in-place the direct or inverse discrete Fourier transform of a matrix.

SYNOPSIS

CALL DFT2(LX,LY,NNX,NNY,INVDIR,SCALE,SHIFT, F,BX,BY, RC)

LX ≥ NNX+1	is the INTEGER*4 first dimensioned size of F
LY ≥ NNY+1	is the INTEGER*4 second dimensioned size of F
NNX	is the INTEGER*4 number of rows used in F, from upper left corner
NNY	is the INTEGER*4 number of columns used in F, from upper left corner
INVDIR	is INTEGER*4; +1 => transform the data, -1 => invert the transform
SCALE	is LOGICAL*4; T => scale output or assume input is scaled
SHIFT	is LOGICAL*4; T => frequency-shift result or assume input was frequency-shifted
F(0:LX-1,0:LY-1)	is the COMPLEX*16 matrix to be transformed or inverted
BX	is the REAL*8 upper limit of integration in the X direction
BY	is the REAL*8 upper limit of integration in the Y direction
RC	is the INTEGER*4 return code; see below

DESCRIPTION

First the routine sanity-checks its input parameters, sets RC accordingly, and returns without doing anything if RC is not 0. Next it saves the input sequence in automatic workspace and finds the complex constants wx and wy whose values appear in the transform series. Then it transforms the columns into automatic workspace, and transforms the rows from the result. Then it finds the sampling intervals and new upper limits of integration. Finally it scales the output values if that has been requested, and if frequency-shifting is specified either shifts the forward transform or fixes up the inverse transform of the shifted input. Frequency shifting adds a row and column to F.

SEE ALSO

FFT2ST and FFT2TR, which compute the 2-dimensional fast Fourier transform or inverse
 DFT, which computes the 1-dimensional discrete Fourier transform or inverse
 FFT, which computes the 1-dimensional fast Fourier transform or inverse

DIAGNOSTICS

On output RC=0 if all went well, or certain bits are set to 1 if the following error conditions occur:

1 bit	1 => NNX or NNY is not positive
2 bit	1 => INVDIR is not +1 or -1
4 bit	1 => BX or BY is not positive
8 bit	1 => LX or LY is not big enough to fit F(NNX,NNY)

LINKAGE

gfortran source.f -L\${HOME}/lib -lmisc

AUTHOR

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REFERENCES

"Computing Fourier Transforms" by Michael Kupferschmid

EXAMPLE

```

INTEGER*4 LX/5/,LY/5/,NNX/4/,NNY/4/
LOGICAL*4 SCALE/.FALSE./,SHIFT/.FALSE./
COMPLEX*16 F(5,5)/25*(0.0D0,0.0D0)/
REAL*8 BX/3.5D0/,BY/3.5D0/
INTEGER*4 RC

C
C   transform the pulse of [1, Section 7]
F(2,2)=(2.5D0,0.D0)
INVDIR=+1
CALL DFT2(LX,LY,NNX,NNY,INVDIR,SCALE,SHIFT, F,BX,BY, RC)
WRITE(6,900) RC
900 FORMAT('RC=',I2)
DO 1 I=1,NNX
    WRITE(6,901) (F(I,J),J=1,NNY)
901    FORMAT(4(' ',F5.2,',',',',F5.2,','))
1 CONTINUE
INVDIR=-1
CALL DFT2(LX,LY,NNX,NNY,INVDIR,SCALE,SHIFT, F,BX,BY, RC)
WRITE(6,900) RC
DO 2 I=1,NNX
    WRITE(6,901) (F(I,J),J=1,NNY)
2 CONTINUE
STOP
END

```

This example produced the output below. The inverse recovers the input data exactly.

```

unix[1]
RC= 0
( 2.50, 0.00) ( 0.00, 2.50) (-2.50, 0.00) (-0.00,-2.50)
( 0.00, 2.50) (-2.50, 0.00) (-0.00,-2.50) ( 2.50,-0.00)
(-2.50, 0.00) (-0.00,-2.50) ( 2.50,-0.00) ( 0.00, 2.50)
(-0.00,-2.50) ( 2.50,-0.00) ( 0.00, 2.50) (-2.50, 0.00)
RC= 0
(-0.00,-0.00) (-0.00, 0.00) (-0.00, 0.00) (-0.00, 0.00)
(-0.00, 0.00) ( 2.50, 0.00) (-0.00,-0.00) ( 0.00,-0.00)
(-0.00, 0.00) (-0.00,-0.00) ( 0.00,-0.00) ( 0.00,-0.00)
( 0.00, 0.00) ( 0.00,-0.00) (-0.00, 0.00) (-0.00, 0.00)
unix[2]

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